



2021 Men's Adult Softball League Rules

BRAINERD PARKS AND RECREATION IS SANCTIONED THROUGH MINNESOTA USA SOFTBALL AND OUR LEAGUE WILL ABIDE BY THEIR RULEBOOK FOR ALL OTHER RULES THAT ARE NOT SPECIFICALLY MENTIONED OR MODIFIED BELOW.

I. Rosters/Subbing

- a. New Rule* MS2 teams may have 1(one) A or B classified player or 2(two) C players total on their roster. They are not allowed to have 1 A player and 1 C player, 1 B player and 1 C player, more than 1 A or B player, or more than 2 C players. A list of Minnesota A, B, & C players will be provided to the teams. Everyone else who is D or under can play in any quantity on teams. If you are playing MS1 you will not be assigned a classification, those are assigned by the state. If you don't know your classification, there's a solid chance you don't have one. But, to check, go into gosoftball.com there should be current player classifications.
- b. Rosters are handed out in your manager packets. It is recommended team managers fill out their roster online using www.gosoftball.com and have a printed copy to turn in first night of softball. Printed Rosters still need to have signatures next to the names to make players legal. We keep rosters in the concession stand in a binder. Players must sign a roster before they step foot onto the field. If you intend to sanction a different team than your league team, please have your tournament team on gosoftball.com and turn in a paper roster for your league team.
 - a. **A player can only be on one roster within their league.** i.e. MS1 or MS2.
 - b. If a player is not on any other roster within the league and they are "subbing" on your team; they must sign your roster before they play; "Sub" wisely. Once you sign the roster you cannot join any other team.
 - c. Players must have their name written in manuscript and then a signature next to their name.
 - d. Rosters will be finalized the last night of "League" play before the End of Season Tournament. You will not be able to have someone sign the roster right before the 6 p.m. game of playoffs.
 - e. **NO FORGING SIGNATURES.**
- c. Both Men's leagues are only allowed 1 inner league sub. The inner league sub can only be used if it is to make the game legal; being the 9th player. The inner league sub cannot be the 10th player. There are no inner league subs or additional subs allowed in the End of Season Tournament. All players that are playing in playoffs MUST be on your roster.

II. Number of Players

- a. A team may start with 8 players but must end with 9 players. Teams may not bat more than 11 players.

III. Home Team

- a. League Play: The "Home" team will be determined by schedule.
- b. Tournament Play: High seed is "Home" throughout the tournament.
- c. Championship Game of Tournament: Undefeated team is "Home" despite seed.
- d. "If" game of Tournament: "Home" team is determined by a coin flip.
- e. Responsibilities: The "Home" team is responsible for raking/dragging the field before the game to help eliminate the chance of a bad hop. The "Home" team at the end of the night is responsible for putting away the field equipment so that it does not get stolen.

IV. Home Runs

- a. In the MS1 and MS2 League and Tournament play teams will be allowed 4 home runs. No "1 upping". In-the-park home runs do not count toward your home run limit.

V. Pitching

- a. The ball shall be delivered with perceptible arc and reach a height at least 6 feet from the ground, while not exceeding a maximum height of 10 feet from the ground.
 - i. A foot shall remain in contact with the pitcher's plate until the pitched ball leaves the hand. If a step is taken, it may be forward, backward, or to the side. (In special cases where the pitcher is concerned with their own safety, if "okay-ed" by both managers they may pitch from a farther distance)
 - ii. Section 5- Foreign Substance: A defensive player shall not, at any time during the game, be allowed to use any foreign substance upon the ball, the pitching hand or the fingers. Under the supervision and control of the umpire, power resin may be used to dry the hands. The pitcher may wear tape on the fingers or a sweatband on the wrist or forearm of the pitching arm. **Batting gloves shall not be worn on the pitching hand.**

VI. Equipment

a. Softballs

- i. Teams will be provided with a season's worth of balls (2 dozen). Teams will bat their own softballs. They must use the 12" Composite 52/300 AD STARR Tattoo Softballs provided by Brainerd Parks and Recreation or purchased elsewhere. The teams may choose to use the softballs at the rate they desire. If you need new softballs because you ran out, then you will need to purchase more. \$5/ball or \$60 dozen.

b. Facemasks

- i. Facemasks for the infielders are recommended but not required. By signing the roster, you assume the risk of potentially taking a ball to the face and the injuries that you could incur.

c. Bats

- 1. The official bat made up of the knob, handle, grip, taper, barrel and end cap shall be free of burrs, dents, cracks, sharp edges, rattles and show no signs of excessive wear. The official bat may be marked OFFICIAL SOFTBALL by the manufacturer and shall be no more than 34 inches long nor exceed 38 ounces in weight. The official bat shall not be more than 2.250 inches in diameter at its largest part, including any tolerance for expansion. The official bat must bear either the 2000 Certification Mark, 2004 Certification Mark, or 2013 Certification Mark (Slow Pitch, Men's Adult Fast Pitch, Junior Olympic Boy's Fast Pitch and Men's

Modified only), as shown below and must not be listed on the USA Softball Non-Approved Bat List with 2000 or 2004 Certification Mark.



NOTE: USA Softball has begun transitioning to the new USA Softball Certification Marks for the 2020 calendar year. On behalf of equipment manufacturers, the USA Softball Equipment Testing and Certification Committee requested that the new certification marks be approved for the 2019 calendar year and the USA Softball Board of Directors approved the new marks (seen here) for 2019 USA Softball Championship Play. The Official Rules of Softball, Rule 3, Sections 1 and 3 will be updated for 2020 to identify the new Certification Marks for Championship Play.



AND

- 2. must be included on a list of approved bat models published by USA Softball

OR

3. must, in the sole opinion and discretion of the umpire, have been manufactured prior to 2000 and if tested, would comply with USA Softball Bat Performance Standard. This includes wooden bats.

VII. Time Limit/Game Duration

- a. The time limit is 60 minutes or 7 innings during league play.
 - i. Stipulations
 1. If visiting batter is in batter's box OR fielding team is in the field ready to field before the clock strikes zero a new inning is to be played.
 2. Run Rule:
 - a. 20 run-rule after 3 innings; 15 run-rule after 4 innings; 10 run-rule after 5 innings.
 - b. If the run-rule does occur, teams have the option to remain on field to scrimmage with or without an umpire until 5 minutes till game start of next game. E.g., 6:00 p.m. game is finished by run-rule at 6:30 p.m. those two teams playing may continue to play "for fun" until 6:55 p.m.
 3. Tie Game:
 - a. If the game is tied after 7 innings or time limit is exhausted, teams will have the opportunity to try to break tie once. Starting with the top of the next inning the visiting team shall begin it's turn at bat with the player who is scheduled to bat last in that respective half inning being placed on second base. (E.g. if the number five batter is the lead off batter, the number four batter in the batting order will be placed on second base.
 - i. A courtesy runner may be used for that runner. Same courtesy rules apply.
 - ii. A rostered substitute may be used, however once subbed out that player may not re-enter. You will want to communicate the substitution to the ump.
 - ii. A game called by the umpire shall be regulation if five or more complete innings have been played.
 1. The umpire is empowered to call a game at any time because of darkness, rain, fire, panic, or any other cause that places the patrons or players in peril.
 2. Games that are not considered regulation shall be resumed at the exact point where they stopped.
- b. There is no time limit on games in the End of Season Tournament.

VIII. League Standings

- a. New this year regarding moving up and moving down for the 2021 season we will be including the end of season tournament games as part of your winning percentage. So, if for some reason you get the #1 seed in MS2 that doesn't necessarily mean you will be the team to move up next year. The top 2 winning percentages in MS2 will be forced to move to MS1(two for 2022 season), and opposingly the lowest winning percentage in MS1 will have the option to move down (just one team for 2022 season).
 - i. League standings are updated daily on our city website. If for some reason you notice an error email the league coordinator immediately to be corrected.

IX. Rule Emphasis

- a. **In-Field-Fly**
 - i. A fair fly ball, not including a line drive or an attempted bunt, which can be caught by an infielder, pitcher or catcher with ordinary effort (if they have to dive for it, it is not an infield

fly) when first and second, or first, second and third bases are occupied with less than two outs.

- ii. Batter is out. Runner's may advance at their own risk.
 - a. Why is this important? If this wasn't a rule people would purposely drop the ball and get an easy double or triple play.

b. Batter's Box

- i. Prior to the pitch, the batter must have both feet completely within the lines of the batter's box. The batter may touch the lines, **but no part of the foot may be outside the lines prior to the pitch.**
- ii. **If a player intentionally wipes the box an automatic strike is assigned. -LEAGUE RULE**
- iii. Automatic out is assigned:
 1. When an entire foot is touching the ground completely outside the lines of the batter's box at the time the ball makes contact with the bat.
 2. When any part of a foot is touching home plate at the time the ball makes contact with the bat.
 1. When the batter leaves the batter's box and returns to the box and makes contact with the ball.

c. Catcher

- i. The catcher must catch in the catcher's box. They must remain in this area until the pitched ball is batted, touches the ground, plate, or batter, or the ball reaches the catcher's box.
- ii. Catchers may not get in the way (obstruct) of the runner who is legally running the bases unless the catcher is in possession of the ball.

d. Strike Zone

- i. That space over any part of home plate, **when a batter assumes a natural batting stance adjacent to home plate: between the batter's: back shoulder and the front knee.** **Please NOTE everyone's strike zone will be different in comparison but the same criteria is used!** The ball is not called a strike based on where the ball hits behind the plate (*unless we are using mats due to an umpire emergency situation*). If the ball hits the plate or any part of the plate **including the black of home plate** it is an automatic ball.

e. Courtesy Runner

- i. Any eligible players that may participate on offense or defense and are on the official line-up including available substitutes (from your roster) may be used as the courtesy runner. A courtesy runner may only be used once per inning.

f. Ejections

- i. A player/fan/manager is removed from the game by the umpire usually for an unsportsmanlike act or conduct. Including but not limited to physical contact, verbal abuse, profanity, throwing equipment and anything else by the umpire's discretion as unsportsmanlike.
- ii. If ejected, person will be expected to leave park IMMEDIATELY. We own the parking lot now, so they will need to leave there as well.
- iii. By policy if you are ejected it is an automatic assumed 10-day suspension. Please follow up with the league coordinator as they will discuss with umpire the next day the severity. If the 10 day suspension is warranted player/fan/manager will need to appear in front of the sportsmanship committee; where a finalized penalty is assigned.

g. Miscellaneous

- i. No Metal Cleats
- ii. No Stealing
- iii. Females may not sub or play on a MS1 or MS2 team.
- iv. You may only go to state with your highest rostered team; you will not be allowed to go to state with a lower team you play on.
- v. City Parks legally close at 10 p.m. if your game for some reason ends after 10 p.m. please leave the fields immediately.
- vi. Legally only 3.2% alcohol beer is allowed in our parks. No glass bottles in the park. If public intoxication, suspensions due to intoxication, or excessive littering starts occurring the police department will be contacted and we will have patrols swing through nightly to help monitor the situation.
- vii. A "Returning Team" will be defined the following year as you must have 5 returning players.
- viii. Home teams will be required to rake around the base lines with the rigid steel mat drag after their game ends.
We are hoping that this will help with minimizing the bad hops incurred.